1) DEF -> ‘const’ CONST

2) CONST -> ‘\_’ ID

3) ID -> ‹Letter› IDREM

4) IDREM -> ‹Letter› IDREM

5) IDREM -> ‘:’ TYPE

6) TYPE -> ‘i32’ EQUAL

7) EQUAL -> ‘=’ NUM

8) NUM -> [+ | -] NUMBER

9) NUMBER -> ‹Digit› NUMBERREM

10) NUMBERREM -> ‹Digit› NUMBERREM | ‘;’

const abc:i32=123;

const cde:i32=-123;